

CCV STUDENTS KILLBALL Tournament Official Rules (HS ONLY)

THE TEAM

- 6 Players must fill the Killball court or it's a disqualification.
- You can have a maximum of 10 players on your roster including one leader and girls can play as well. You can have as many Ladies on your team as you want.
- There is an advantage to having Ladies on your team.
- During the game teams do not have to be even
- If your team has 10 players you do not have to take players away to match opposing team if they have 6 players.

CCV Students LEADER

Adult Leader qualifications: You may have one adult leader on your team. CCV Students leader, CCV Students small group leader, a Teacher from your school, a dad, or even a mom. However, make sure they know the rules and are not going to try to live a Championship dream. They are counted as one of your 10 players.

THE ROSTER

Your rosters are only allowed to have 10 players the whole tournament. NO SUBSTITUTIONS at any time. Teams are not allowed to have 11 players on their roster.

NOTE: If you have 10 players on your roster and someone has to leave or gets injured, your team moves down to 9 players for the rest of the night.

THE FIELD

- 2 Courts in the Worship Center
- 16 Teams MAX
- 1 line separates each team that is playing each other

KILLBALL RULES

WHEN SOMEONE IS OUT!!!

- If a live ball is thrown and hits a player and bounces off a wall, the ground, another object, or another person you are OUT!!!
- When a live ball hits two players, the first person to get hit is out the second person is not out.
- If at any time a live ball hits the ground it is considered a dead ball. So if the ball hits the ground first before hitting a player they are NOT out.
- If at any time a body part touches the ground pass the middle line you are out. However, if there is a ball that is reachable you are allowed to get it as long as you don't touch the ground.

Also see THE OPENING RUSH about the crossing middle line.

- If you are using a ball to protect and a ball is thrown at you and if at any time you drop the ball you are OUT!!!

- NOTE: The fingers on a ball are part of the ball but the back of the hand and the wrist are not. So if you get hit in the fingers first you're still in, but if you get hit on the back of the hand or on the wrist on you are OUT.

LADY RULE: If a dude throws a ball and a lady catches it, that dude is out for the rest of the game and two players come back in. However, if a lady throws a ball at another lady that rule does not apply.

BALL CAUGHT

Note: the order that you got out is the order that you come in when you re-enter.

- When a person catches a live ball thrown at them someone from their team may re-enter.
- If a live ball hits one player and falls into the hands of another you are safe, that does not constitute as an out for anyone. Everyone including who threw the ball is safe.

BOUNDARIES

- The only time you are allowed to leave the playing court is when you are retrieving a ball. If you are trying to dodge a ball and you jump out of bounds YOU ARE OUT!!!
- If you are out, you must be behind the designated line in being out or you team will get a Yellow Card as a warning. If you receive a Red Card the other team may choose one player from your team to come out and start at the end of the line.

THE OPENING RUSH

- A person must be touching the wall either with a hand or a foot. If at the blow of the whistle you are not touching the wall you are automatically out.
- This is the only time you are allow to cross the middle line is at the opening rush for a ball and your fighting for a ball.

BALL HOLDING RULE (For protection and being OUT)

- If you are using a ball to protect and a ball is thrown at you and if at any time you drop the ball you are OUT!!!
- NOTE: The fingers on a ball are part of the ball but the back of the hand and the wrist are not. So if you get hit in the fingers first you're still in, but if you get hit in the back of the hand or on the wrist you are OUT.
- Once a live ball hits another ball in a opponents hand it becomes a dead ball. So if the ball is caught after hitting a protecting ball no one is out or if the ball hits a person after protecting ball no one is out.
- If a live ball hits a person at any time before it hits a ball first YOU ARE OUT!!!
- Sneak attacks are allowed but if the game is stalled and a Ref warns you to throw the ball and you hold it for longer than 5 seconds, for the rest of game you are not allow to throw until you catch 2 live balls.

RE-ENTER RULE

- The order that you get out is the order you get back in.
- The only way for someone on your team to re-enter into the game is if someone on your team catches a ball on your team.
- It cannot come off the wall
- It cannot come off a ball
- It cannot touch anything in between the catcher. If he bobbles and pulls it in without hitting anything you can come back in.

NOTE: Once you enter play you are a LIVE Player.

LAST MAN RULE: (Last man rule does not play into effect during the last minute)

- If there is one person left on your team and he catches a live ball your whole TEAM COMES BACK IN!!!
- Both sides must attempt to throw each other out. If there is a stall, or an obvious stall, or miss throw to avoid the last man rule, the ref can call for a sudden death 1 player vs. 1 player to end the game.

LADY RULE: If a lady is the last man standing and she catches the ball their team automatically wins the game. There are no time restrictions for the last Lady rule, unless there are only ladies left on the court.

REFEREEING

- 1 – understand, appreciate and abide by the rules of the game
- 2 – respect the integrity and judgment of game officials
- 3 – Be responsible for your actions and maintain self-control
- 4 – Respect your opponent and congratulate them in a courteous manner following each match whether in victory or defeat
- 5 – do not taunt or bait opponents and refrain from using foul or abusive language
- 6 - Don't Be Jerks
- 7 - Avoid Head Shots (but if you get in the head your still out)
- 8 - If at any time you are caught cheating you and your team will forfeit that game.